

# Vehicle-Track Modeling and Simulation

1

by Ralph Schorr, PE



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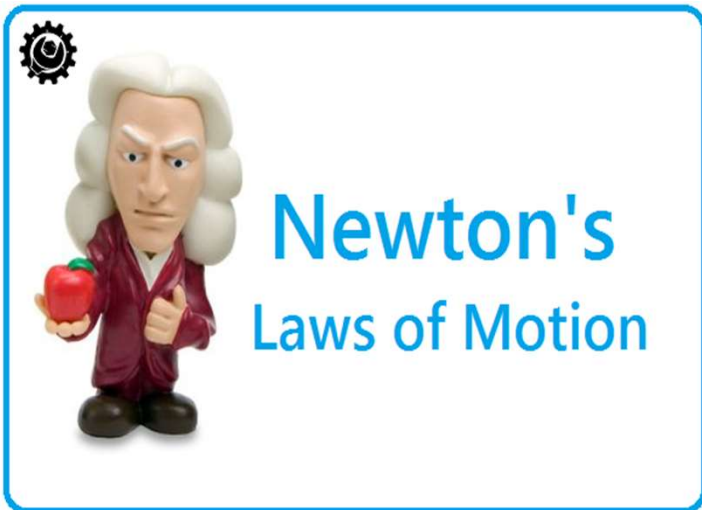
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# Objectives for Multi-Body Simulations

- Safe operation of the railroad vehicles
- Provide best dynamic performance (pass required tests)
- Parametric studies
- Determine speed constraints for wheel/rail conditions
- Predict new and/or worn condition performance
- Determine cause of derailments
- Wheel/Rail wear and RCF prediction studies \*



## Governing Laws of dynamic simulations<sup>3</sup>



**1st Law** An object at rest will stay at rest , and an object in motion will remain in motion at a constant velocity , unless acted upon by an unbalanced force.

**Law of Inertia**

**2nd Law** Force equals mass times acceleration. **Force = Mass \* Acceleration**

**3<sup>rd</sup> Law** For every action there is a reaction.

**Action - Reaction**



# Basic Motion equations

These Basic equations quickly evolve  
Into advanced Multi-Body systems  
with a large number of  
Degrees-of-Freedom in a stiffness  
Matrix



Multi-Body Simulation software

## EQUATIONS: LINEAR VS. ROTATIONAL MOTION

| Linear Motion Equations             | Rotational Motion Equations                         |
|-------------------------------------|---|
| $s = v_{avg}t$                      | $\theta = \omega_{avg}t$                            |
| $s = v_i t + \frac{1}{2}a_{avg}t^2$ | $\theta = \omega_i t + \frac{1}{2}\alpha_{avg} t^2$ |
| $v_{avg} = (v_f + v_i)/t$           | $\omega_{avg} = (\omega_f + \omega_i)/t$            |
| $a_{avg} = (v_f - v_i)/t$           | $\alpha_{avg} = (\omega_f - \omega_i)/t$            |
| $2a_{avg}s = v_f^2 - v_i^2$         | $2\alpha_{avg}\theta = \omega_f^2 - \omega_i^2$     |



# Currently available programs

## Multi-body simulation programs

- NUCARS®
- VAMPIRE®
- GENSYS
- Adams/Rail
- SIMPACK Rail
- Universal Mechanism
- VI-Rail

## Co-simulation add-ons

- Simulink
- Matlab
- CONTACT – Vortech.nl
- Archard's wear model



# Train Operations and Energy Simulator (TOES™)



## ◆ TOES™ is a comprehensive train dynamics model

- Developed for and licensed to AAR-member railroads
- Models longitudinal motion of each vehicle in the train
- Ability to simulate many operating scenarios
- Contains several pre- and post-processor tools
  - ▲ Build simulation environments
  - ▲ Analyze simulation results



## Simulation of Train Action to Reduce Cost of Operations (STARCO™)

- ◆ STARCO™ is a version of the TOES™ software available to railways operating outside of North America
  - STARCO offer the same basic simulation capabilities as TOES software
    - Models longitudinal train action given train, track, and operation inputs
  - Allows simulations using track profiles and rolling-stock specific to the licensed railway
  - Several licensed users around the world

starco™



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# Software MBS validation

- **Manchester Benchmark 1997** originated by Simon Iwnicki at Manchester University
- **Results showed that 3 of the 5 programs provided good agreement with reasonable results**
- **GENSYS, NUCARS® and VAMPIRE®**
- **Models were produced by experts in the specific software being reviewed**

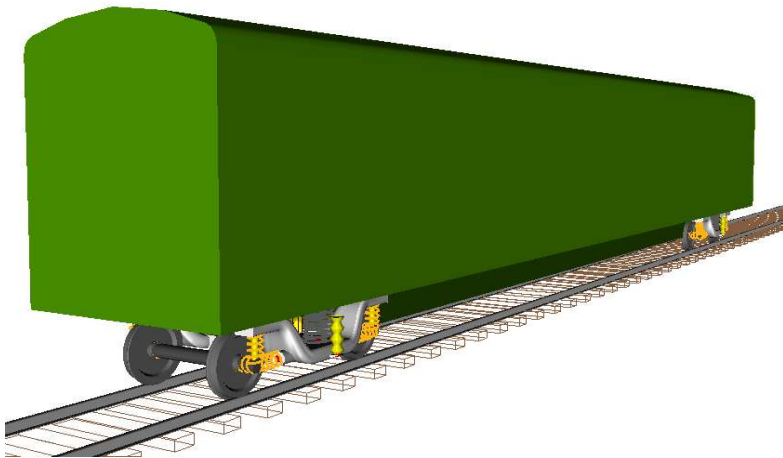




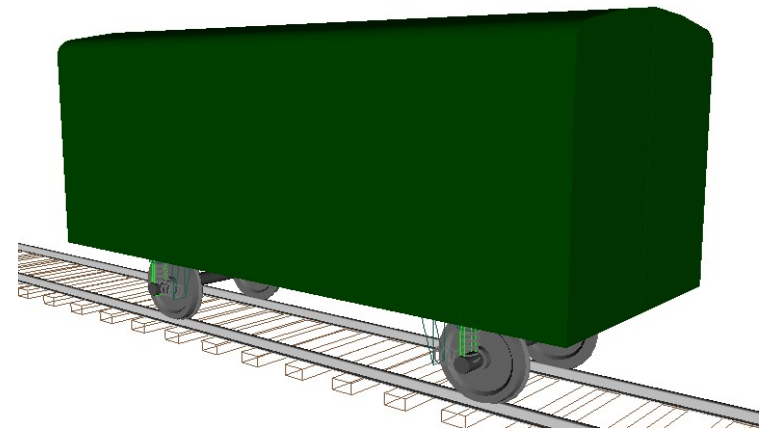
# Manchester benchmarks: Universal Mechanism models

Manchester benchmark 1

Passenger coach



[www.umlab.ru](http://www.umlab.ru)



Manchester benchmark 2

Freight vehicle



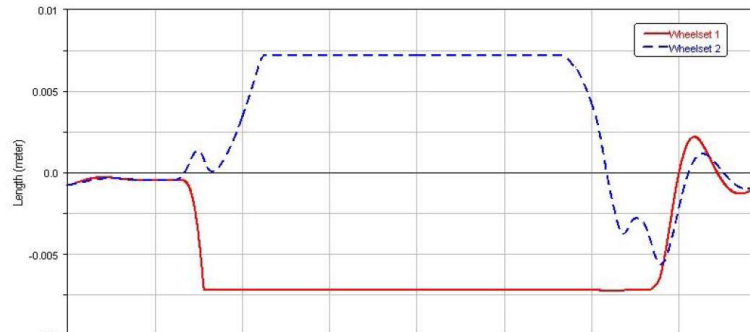
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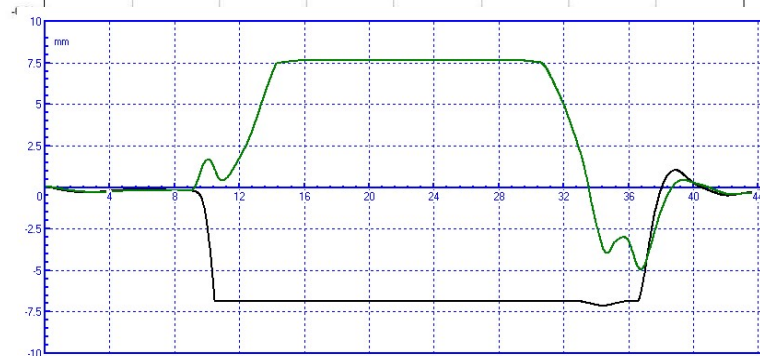
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# Manchester benchmarks: Comparison of simulation results ADAMS/Rail – UM

Vehicle 1, Track 1  
Lateral displacement of wheelsets 1, 2



ADAMS/Rail

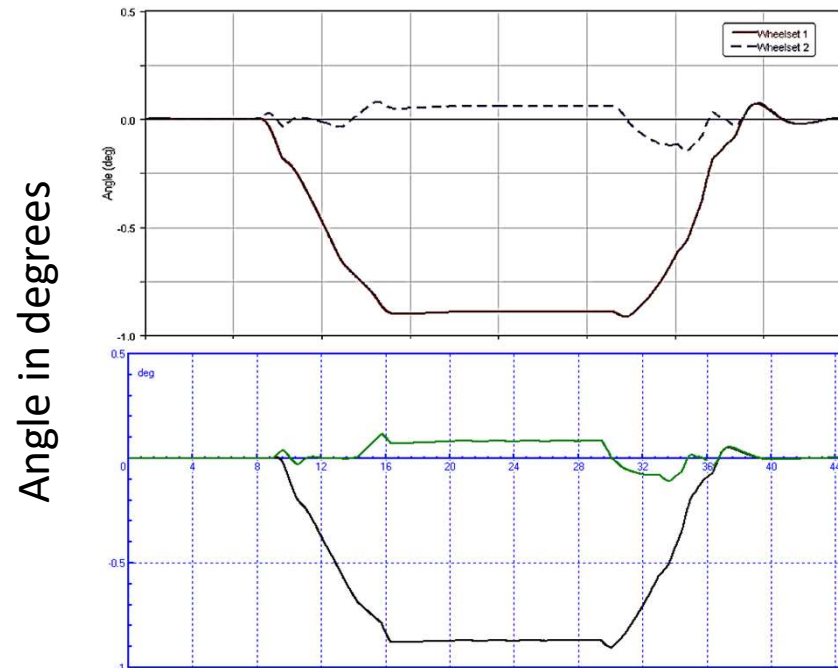


UM



# Manchester benchmarks: Comparison of simulation results ADAMS/Rail – UM

Vehicle 1, Track 1  
Yaw angle of wheelsets 1, 2



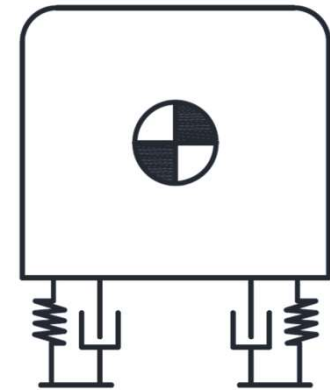
ADAMS/Rail

UM



# Vehicle-Truck Dynamics

- Track Input
- Wheel to Rail Contact
- Mass/Inertias (Car Body, Truck Components)
- Dynamic Influences (CG, bogie center distance)
- Friction
- Spring Suspension
- Suspension Damping (or hydraulic damping)
- Speed (design or unbalance condition)



# Track geometry files



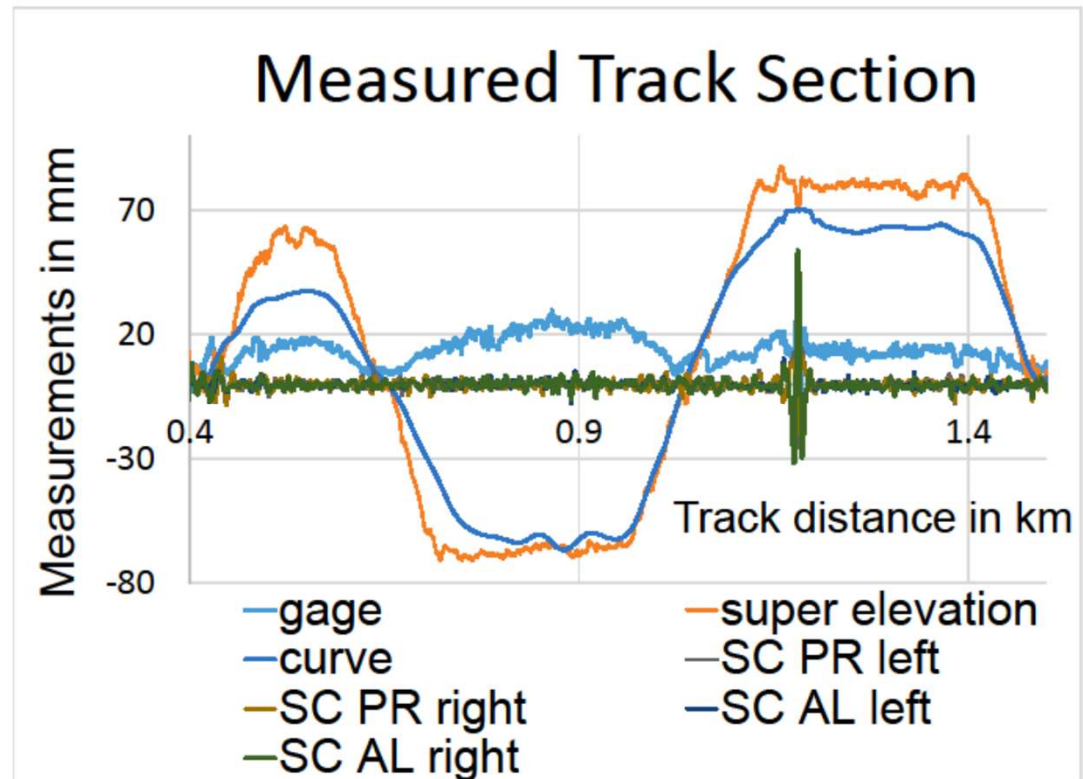
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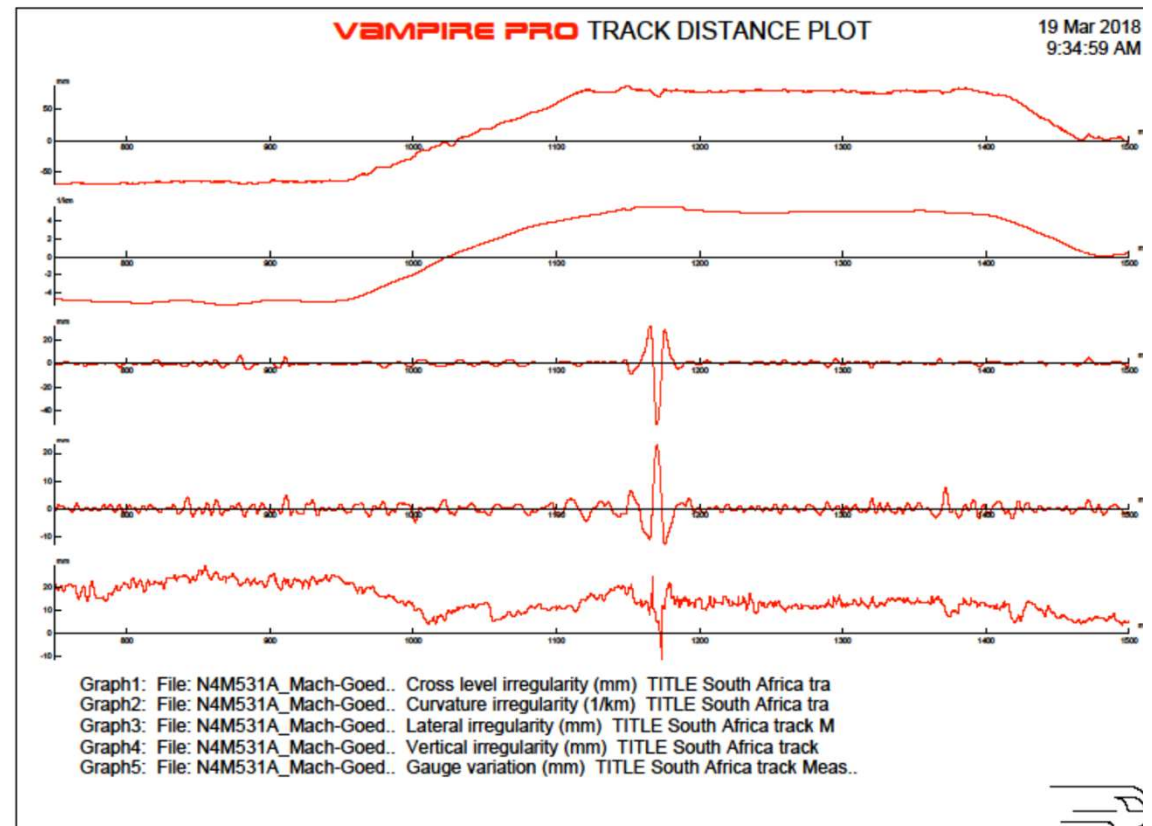
# Measured track

SC for Space Curve  
PR is Profile  
AL is Alignment



# Track Irregularity File

Measurement of  
turnout is displayed



VAMPIRE Plot

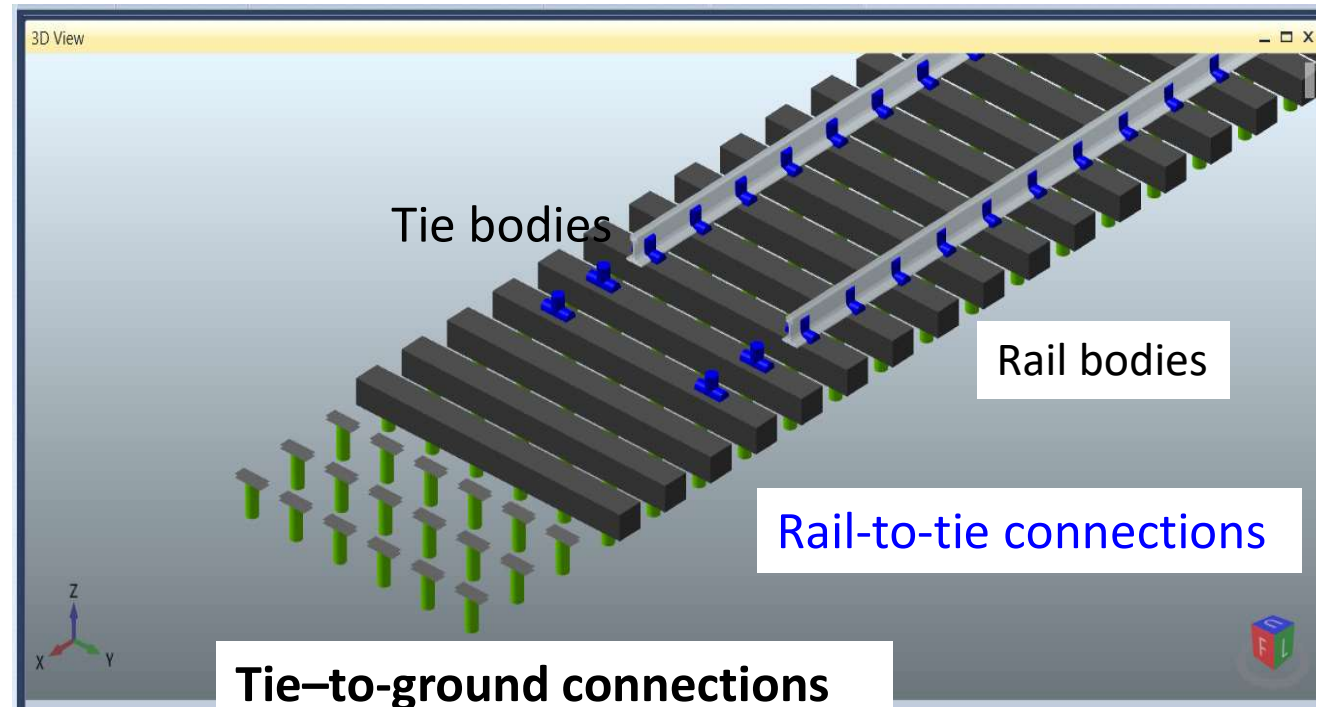




# NUCARS® Track Model

◆ NUCARS® UI track model available soon

- ◆ Multi-layer flexible track model capability.
- ◆ Simulations of single and multiple rail vehicles running on the track are possible.



nuvars®



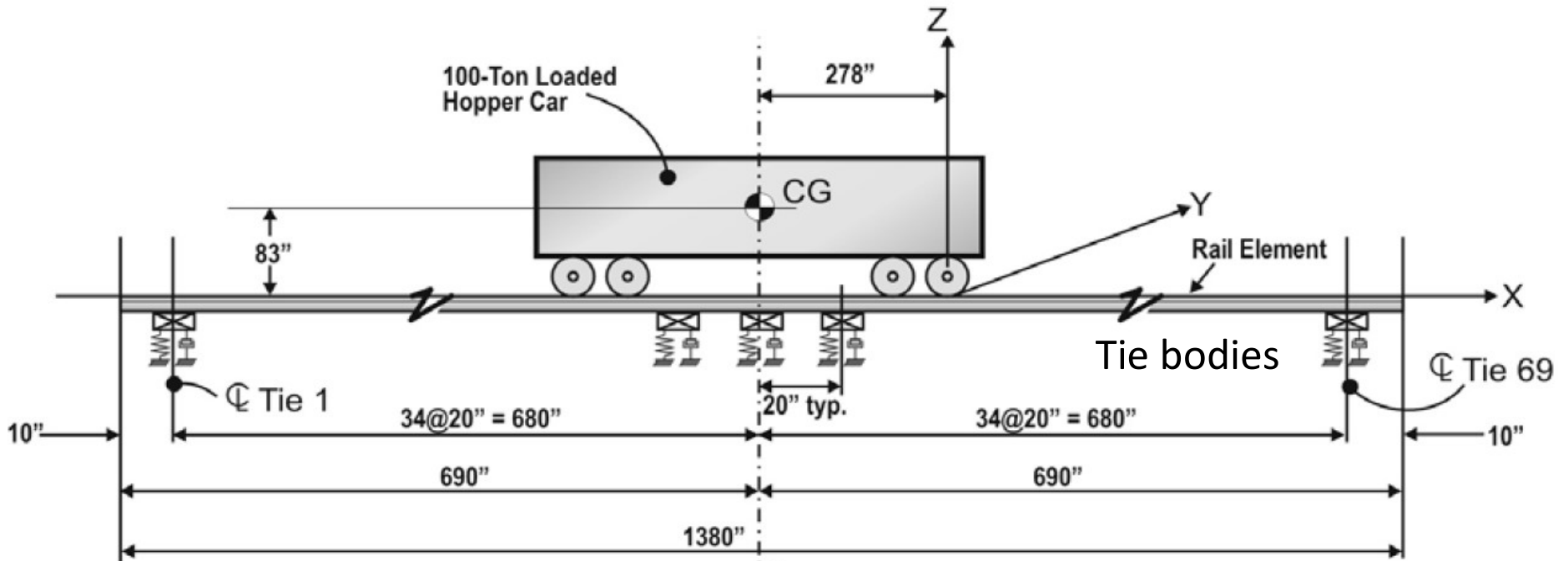
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**Amsted Rail**

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# Vehicle-Track Model Display



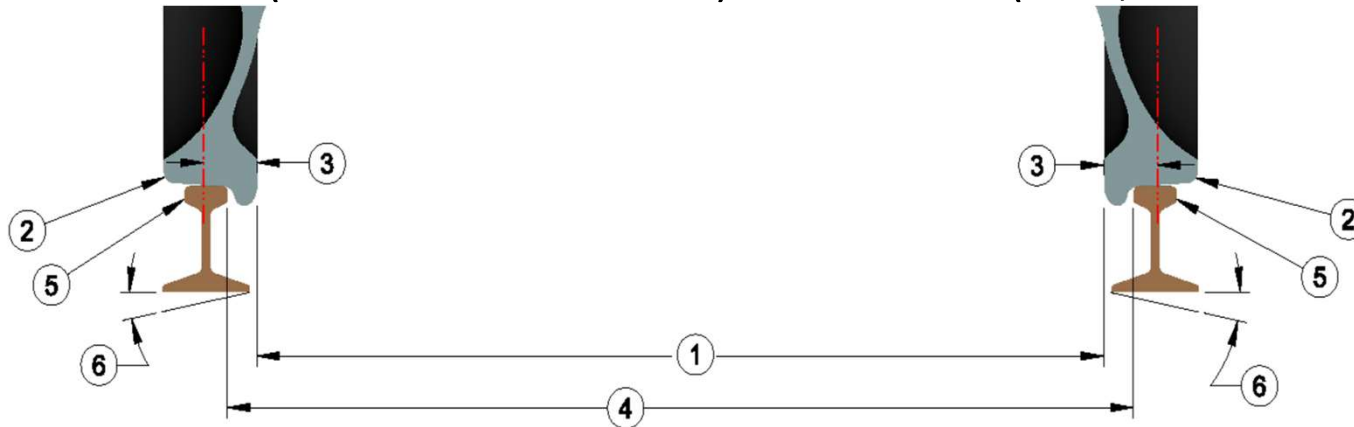
Note section of ties are hidden to illustrate connections of rail-to-tie and tie-to-ground (ballast)

- ☉ Rail Element
- ☉ Car
- ☉ Central Tie

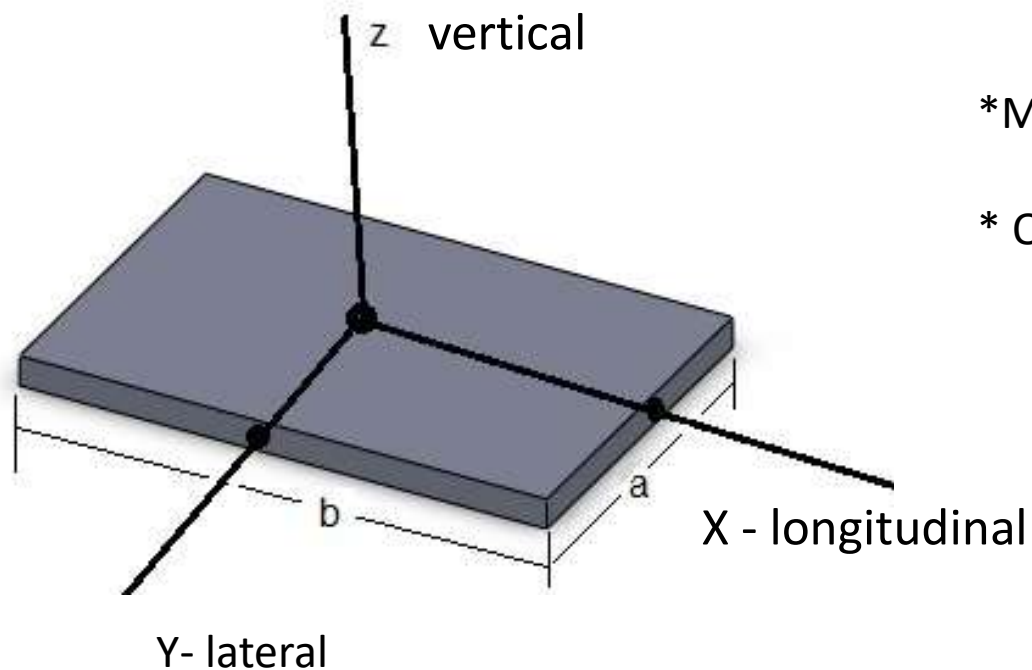


## Critical Modeling attributes

1. Wheel Set back-to-back dimension
2. Wheel Profile of both wheels
3. Wheel tapeline dimension of both wheels
4. Rail Gauge and how it is measured (I.E. gauge point)
5. Rail Profile of both rails
6. Rail Cant (incline or inward tilt) of each rail (1:20,1:30 or 1:40)



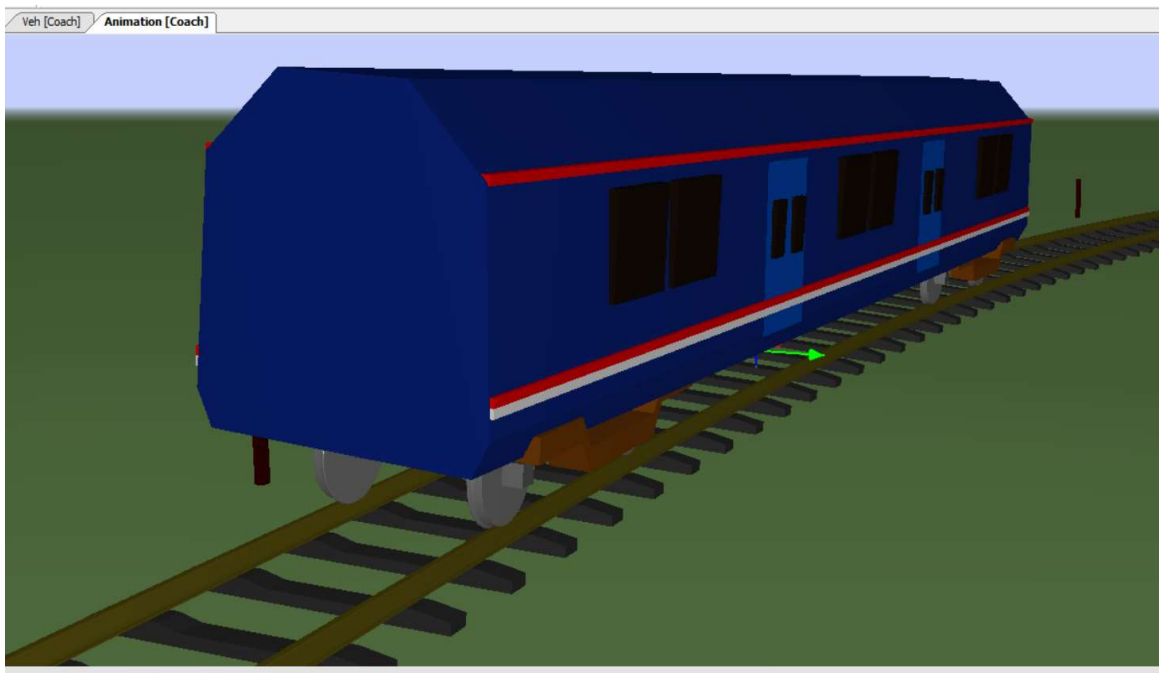
# Modeling masses in rail direction



- \*MBS generally use this convention but some variations exist
- \* Origin locations vary



# Calculating Inertia



$$I_x = (1/12)mass(h^2 + w^2)$$

$$I_y = (1/12)mass(L^2 + h^2)$$

$$I_z = (1/12)mass(L^2 + w^2)$$

Additional mass Inertia

$$I_{xx} = I_x + mr^2$$

$$I_{yy} = I_y + mr^2$$

$$I_{zz} = I_z + mr^2$$

r – distance to CG

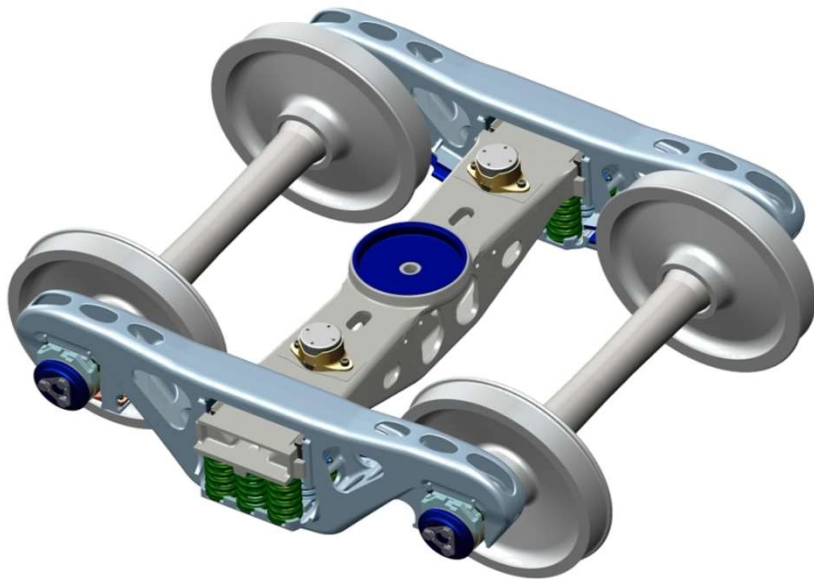
$I_{xx}$  --- roll inertia

$I_{yy}$  --- pitch inertia

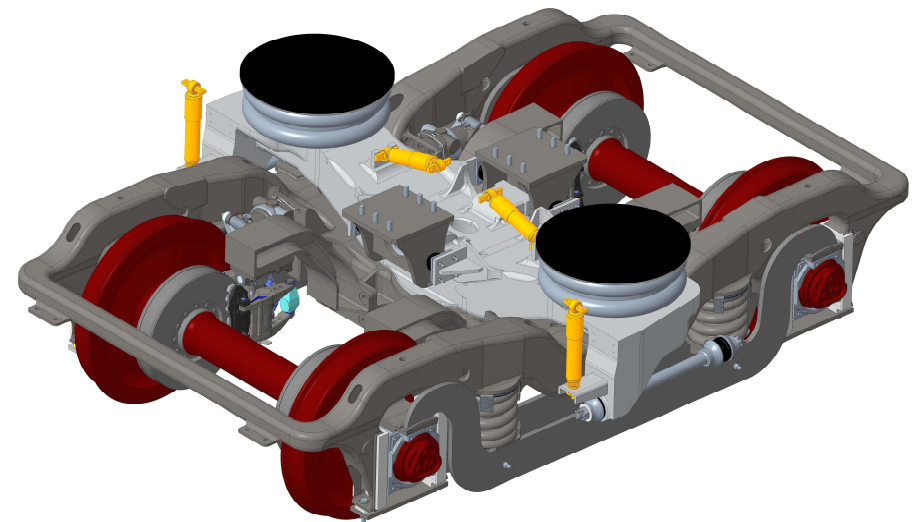
$I_{zz}$  --- yaw inertia



# 3D models for computing Inertia



TRAKMaster Truck



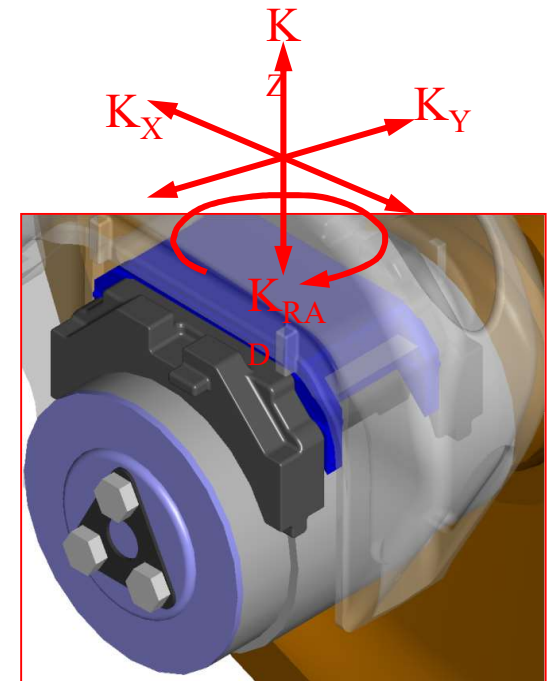
Equalizer GSI Truck



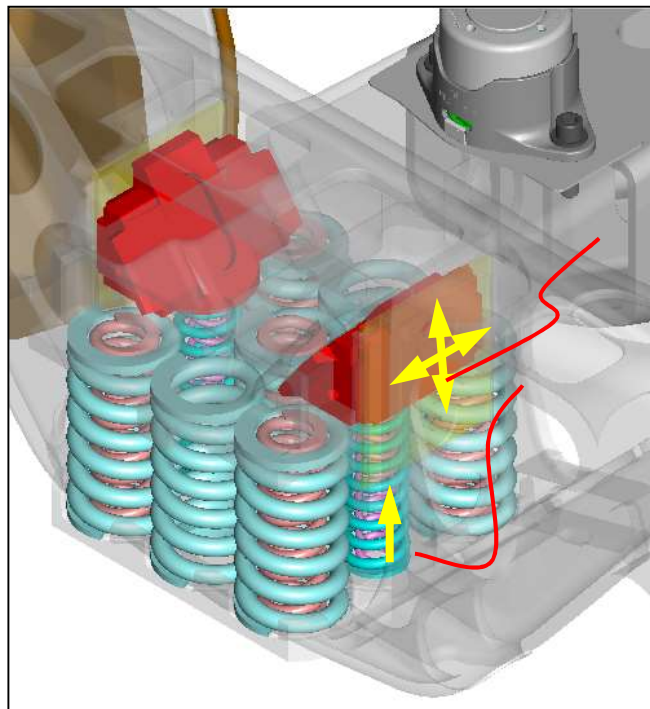
# Modeling all Degrees Of Freedom

All masses must be properly constrained

- 6 DOF per mass, except axles with 5
- 3 Flexible body DOF (when needed)
- Dynamics analyst must decide how to represent each connection



## Truck Friction Wedge Modeling



- Friction Wedge
- Springs

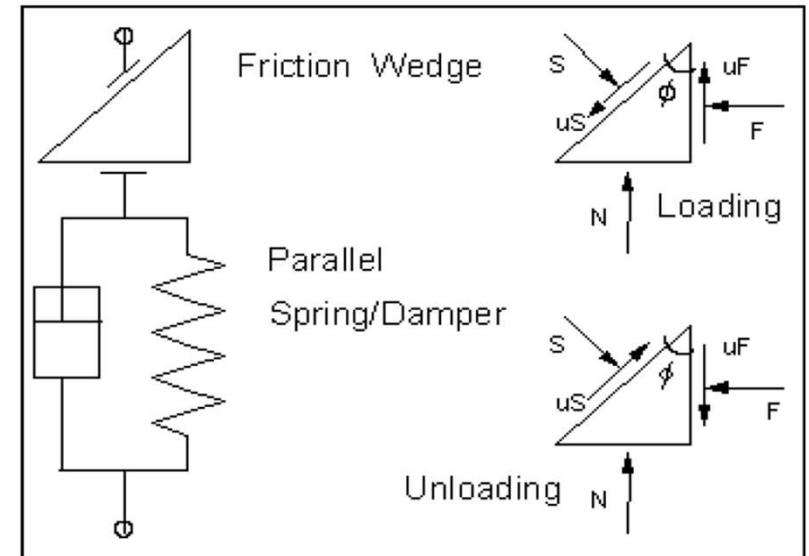


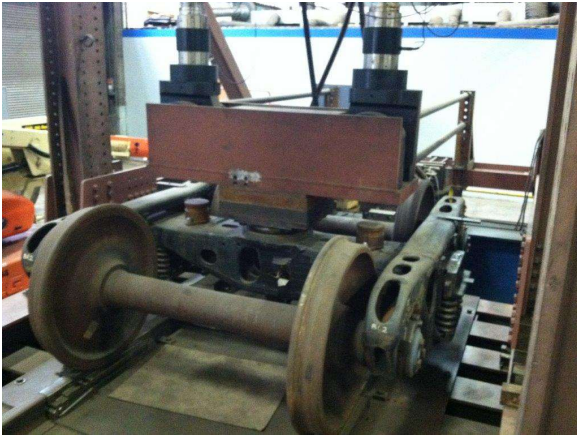
Figure 5-55 One-dimensional Friction Wedge Element





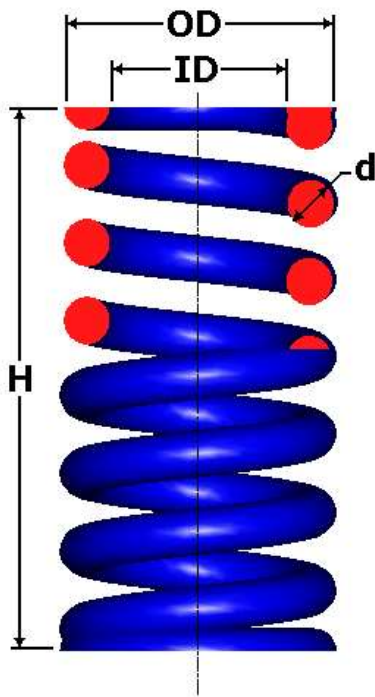
# Laboratory Testing

- -Component Characterization
- -Suspension Testing
- -Spring Testing & Calibration





# Springs (energy storage)



Vertical Spring rate =  $(G \cdot d^4) / (8 \cdot (OD - d)^3) \cdot N$

Where: G = Shear Modulus of Elasticity

N = number of active coils

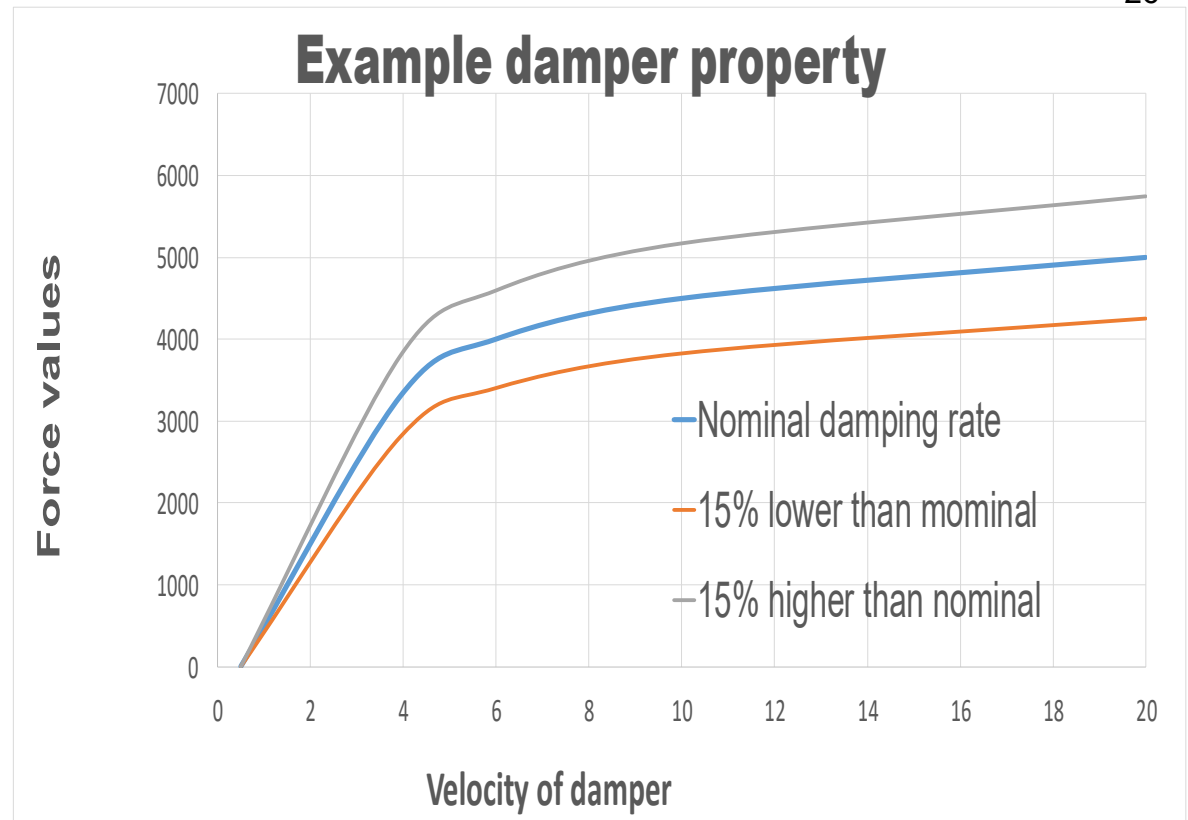
Shear modulus 11.0 E6 psi - 11.6 E6 psi

N equals (Solid height/wire diameter)-1.5



## Hydraulic Dampers

- Non-linear
- Inactive zones
- Compression/Extension



NUCARS® UI - C:\Users\gurules\Documents\TTCI\_Projects\2018\_Projects\NUCARS\_UI\krl370\_12axle\_with\_surr\_english.json

Home Reports Applications

New Save Generate RUN File Show All Connections Hide All Bodies Restore to Default About

File NUCARS 3D View Layout Hide

### 3D View

## Example multi-axle vehicle in NUCARS® UI

Element Options: Is Tie  Is Torsion  Is Gear

Lateral Track Stiffness: 99980  
Lateral Track Damping: 99.98  
Lateral Track Tie-Ground Stiffness: 99980  
Lateral Track Tie-Ground Damping: 99.98  
Vertical Track Stiffness: 250000  
Vertical Track Damping: 250  
Initial Contact Stiffness: 5000000

Component Properties Wheel/Rail Element Editor

Properties

|                            |                                     |
|----------------------------|-------------------------------------|
| Name                       | Ground                              |
| Comment                    |                                     |
| <b>Display</b>             |                                     |
| Body Type                  | Ground                              |
| Hide                       | <input type="checkbox"/>            |
| <b>Physical</b>            |                                     |
| CG equals Geometric Center | <input checked="" type="checkbox"/> |
| Center Of Gravity (in)     | -408,0,0                            |
| Length (in)                | 1.2E3                               |
| Width (in)                 | 600.0                               |

Speed 1.000 Current Time 0.000 sec Intended Length 60.000 sec Actual Length 0.000 sec

3D View PWL Data Simulation Output

Sys File Messages (8)



# Example truck display

Stiffness – red

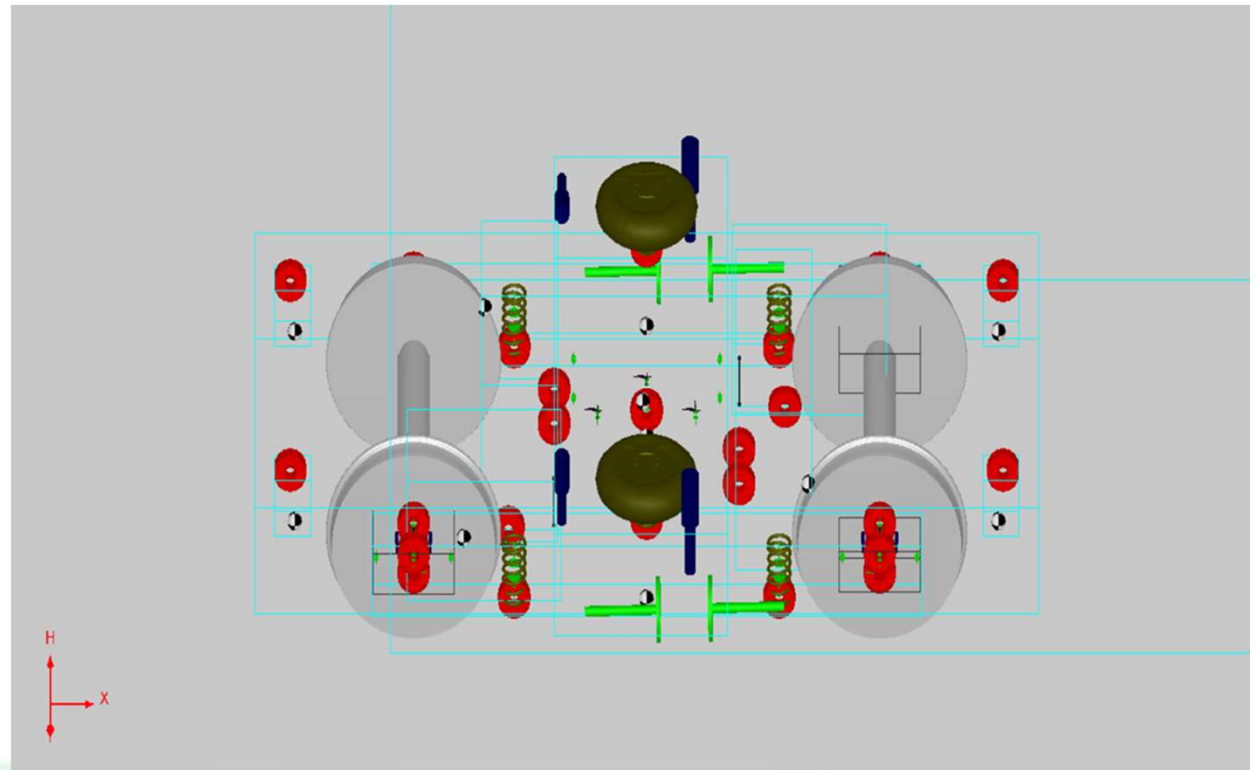
Springs – green

Gap - light green

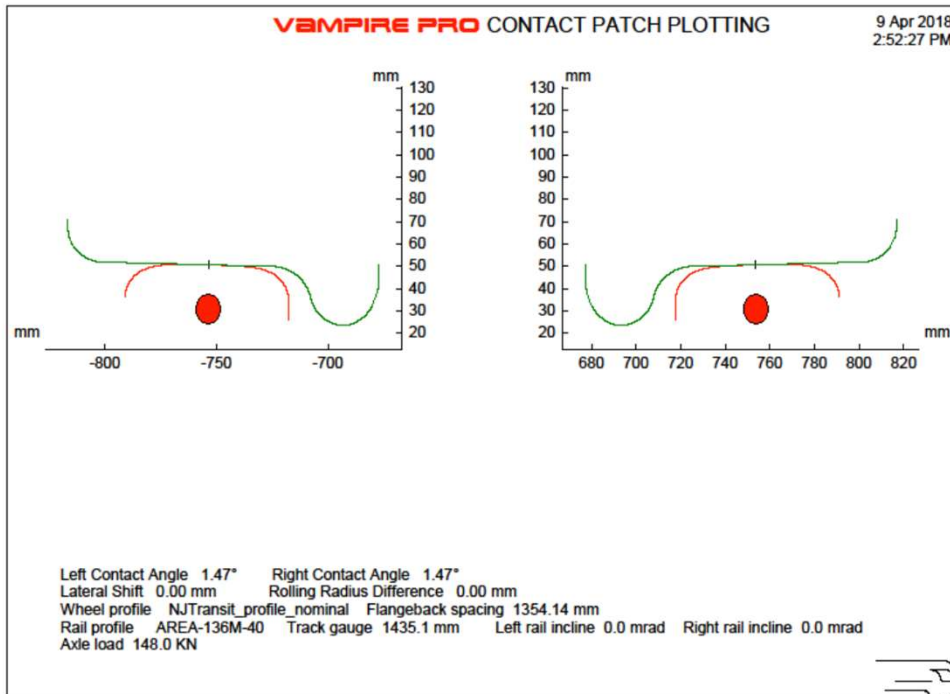
Damper – blue

Air suspension

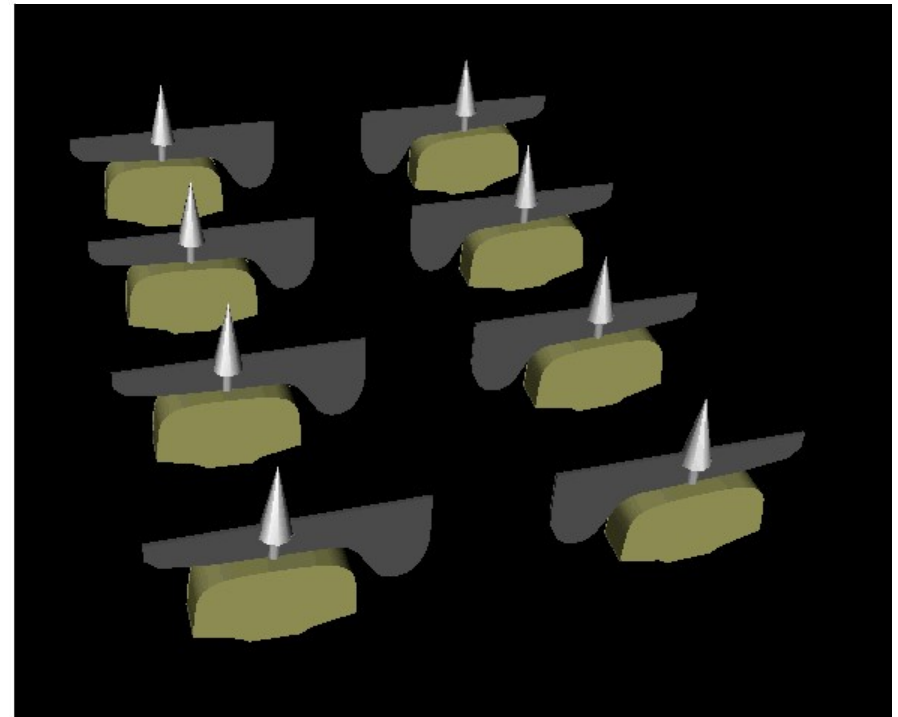
- deep green



# Display of wheel/rail results



VAMPIRE Plot





Rigid body modal test – example of lower center carbody roll

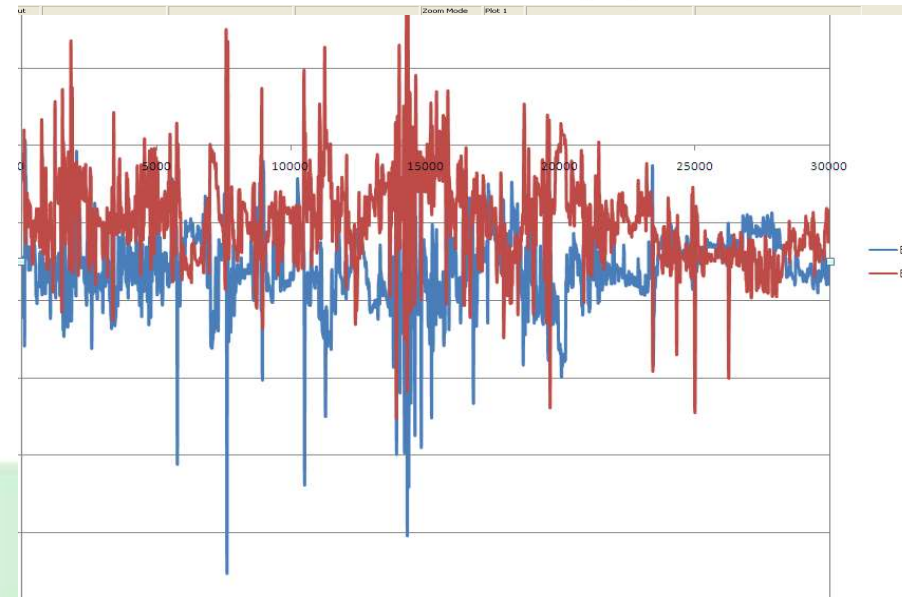
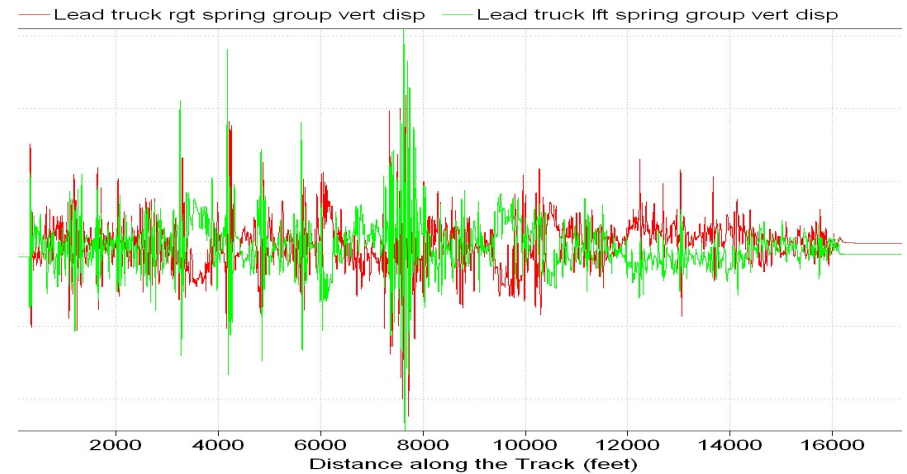


# Model Validation

Comparison of lead  
Truck Suspension travel

Vampire result +/- 1.1"

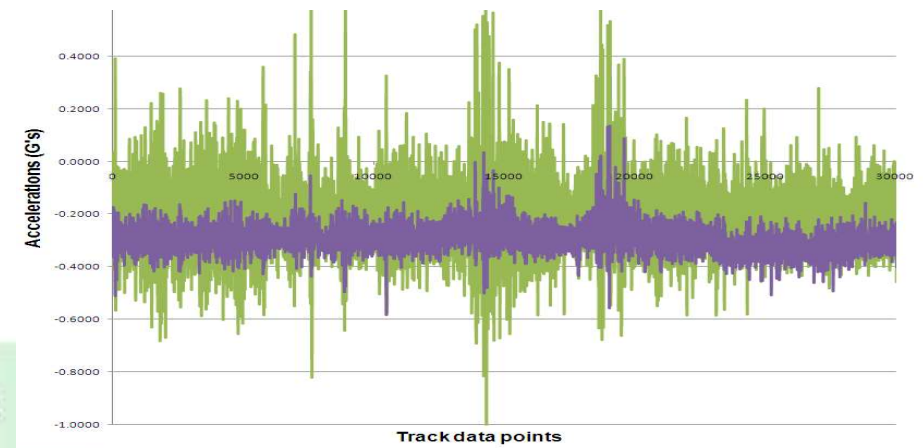
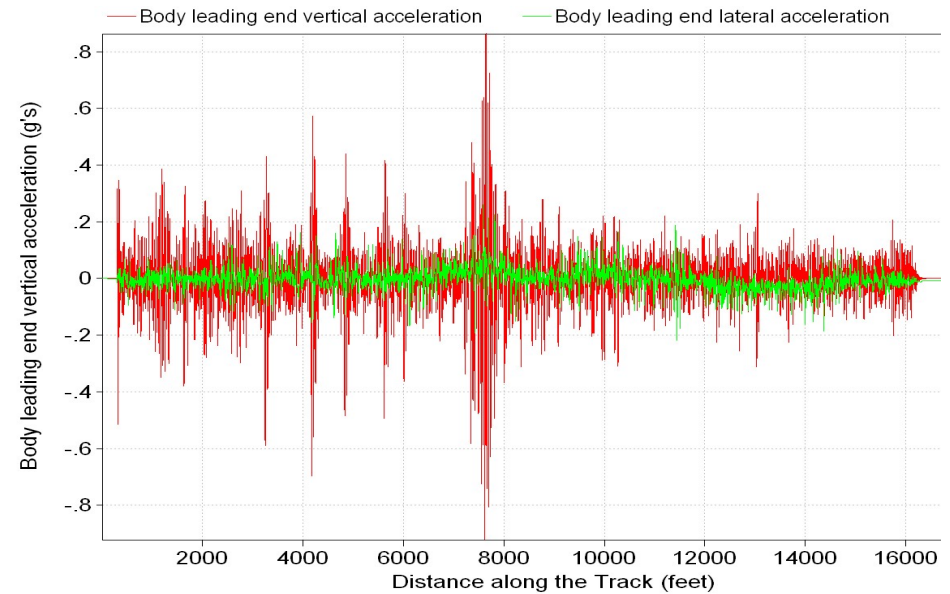
Test result +0.2" to -1.1"



# Comparison of lead bolster vertical and lateral accelerations

Vampire result vertical g's  
+.855 to -0.911 in red

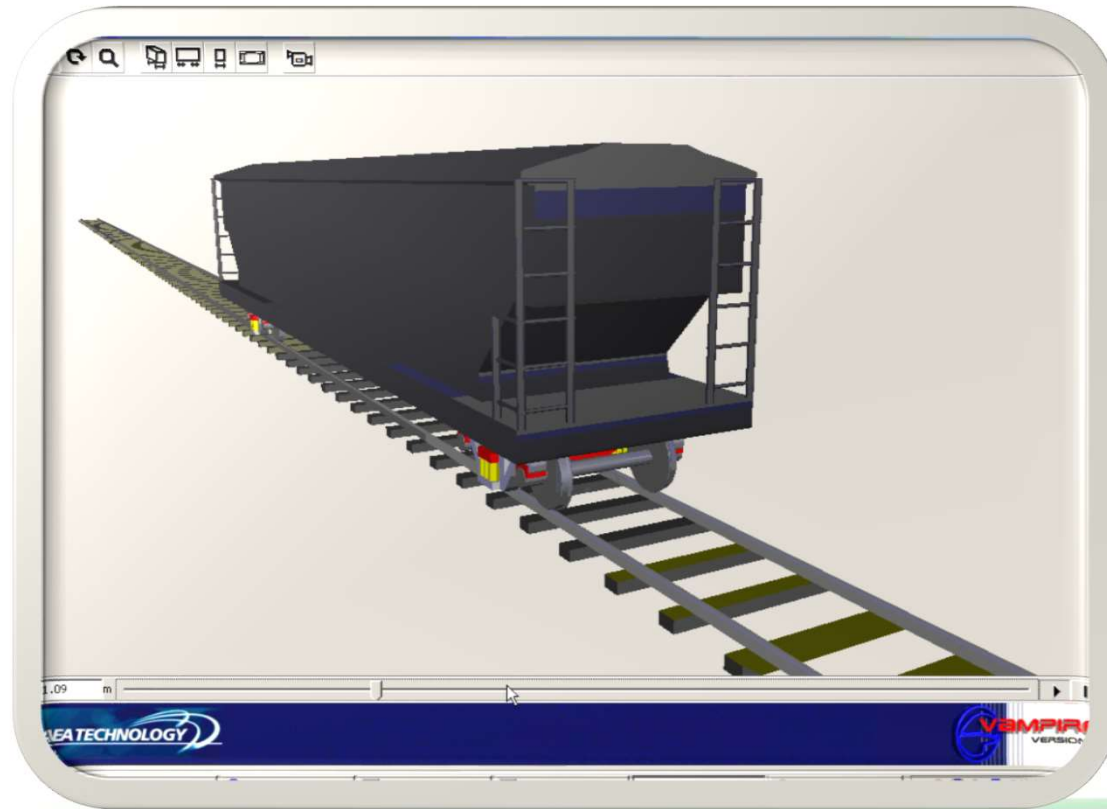
Test result vertical g's  
+0.663 to -1.07 in green





# Review of Animation

33



Covered Hopper on  
Twist and Roll track- TTCl

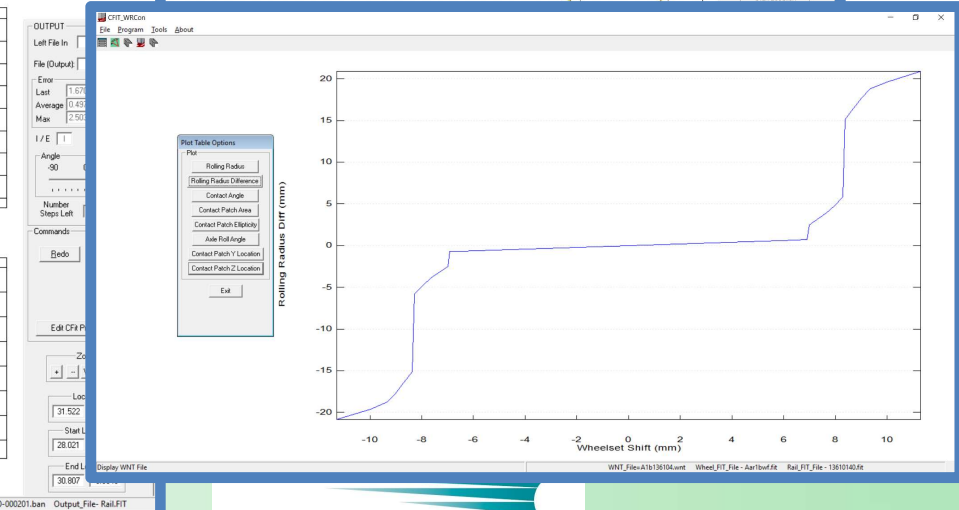
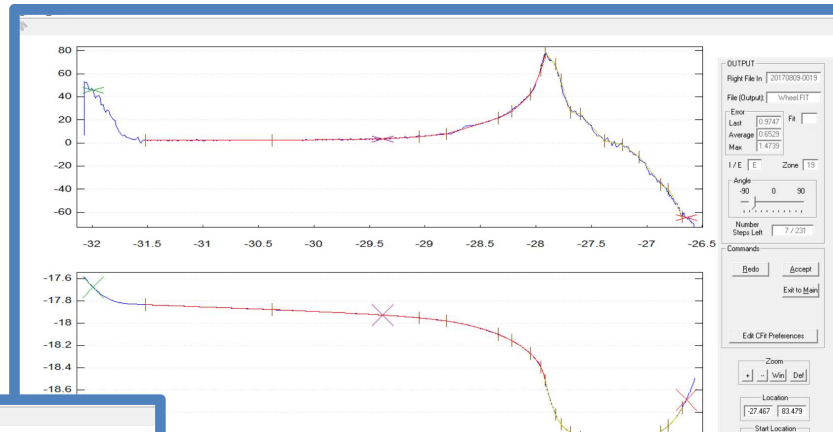
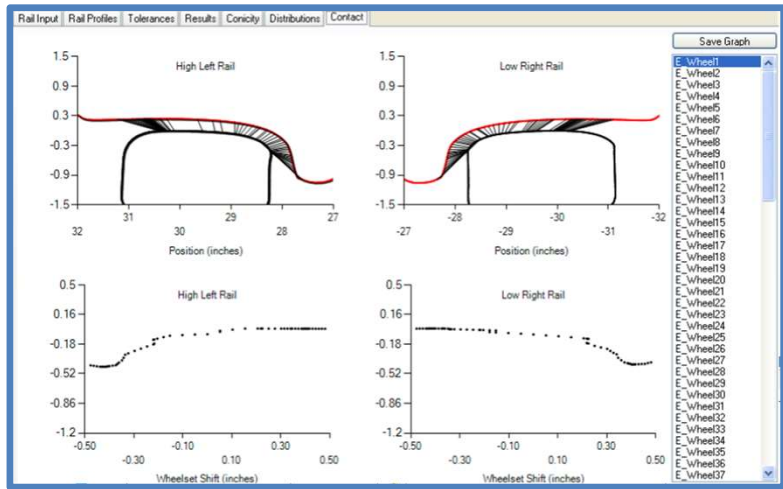


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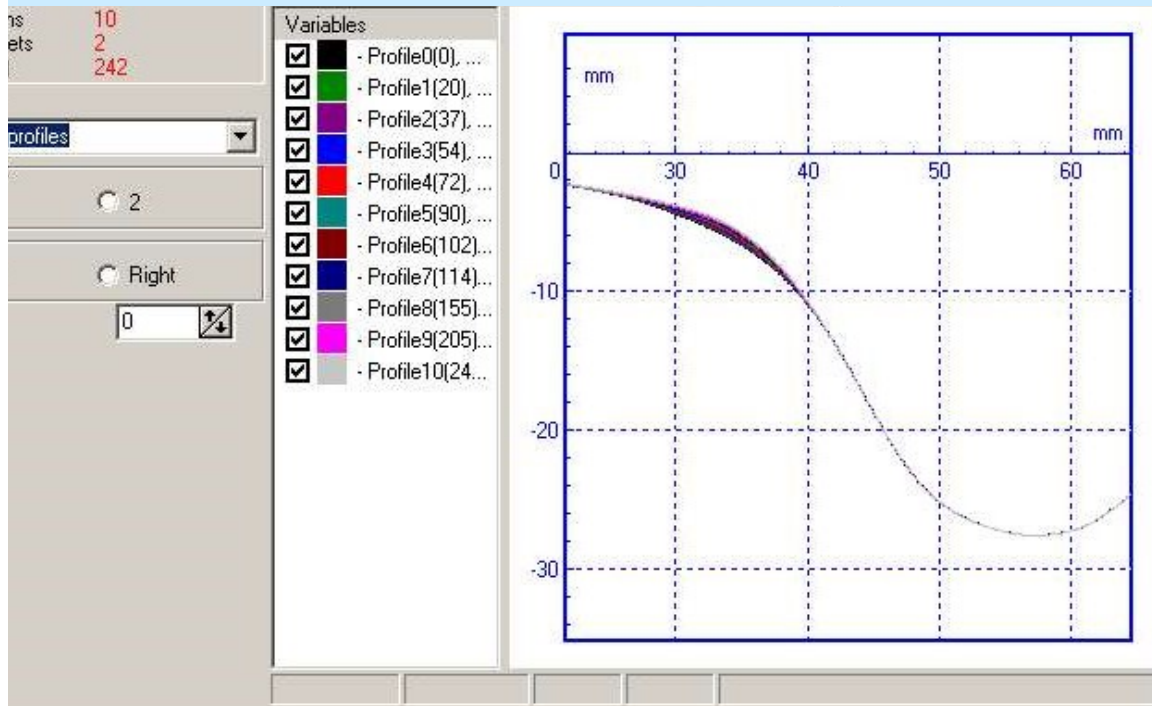


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# Wheel/Rail Processing & Analysis Tools



# Wheel wear result window - UM



# M-976 Testing Regimes

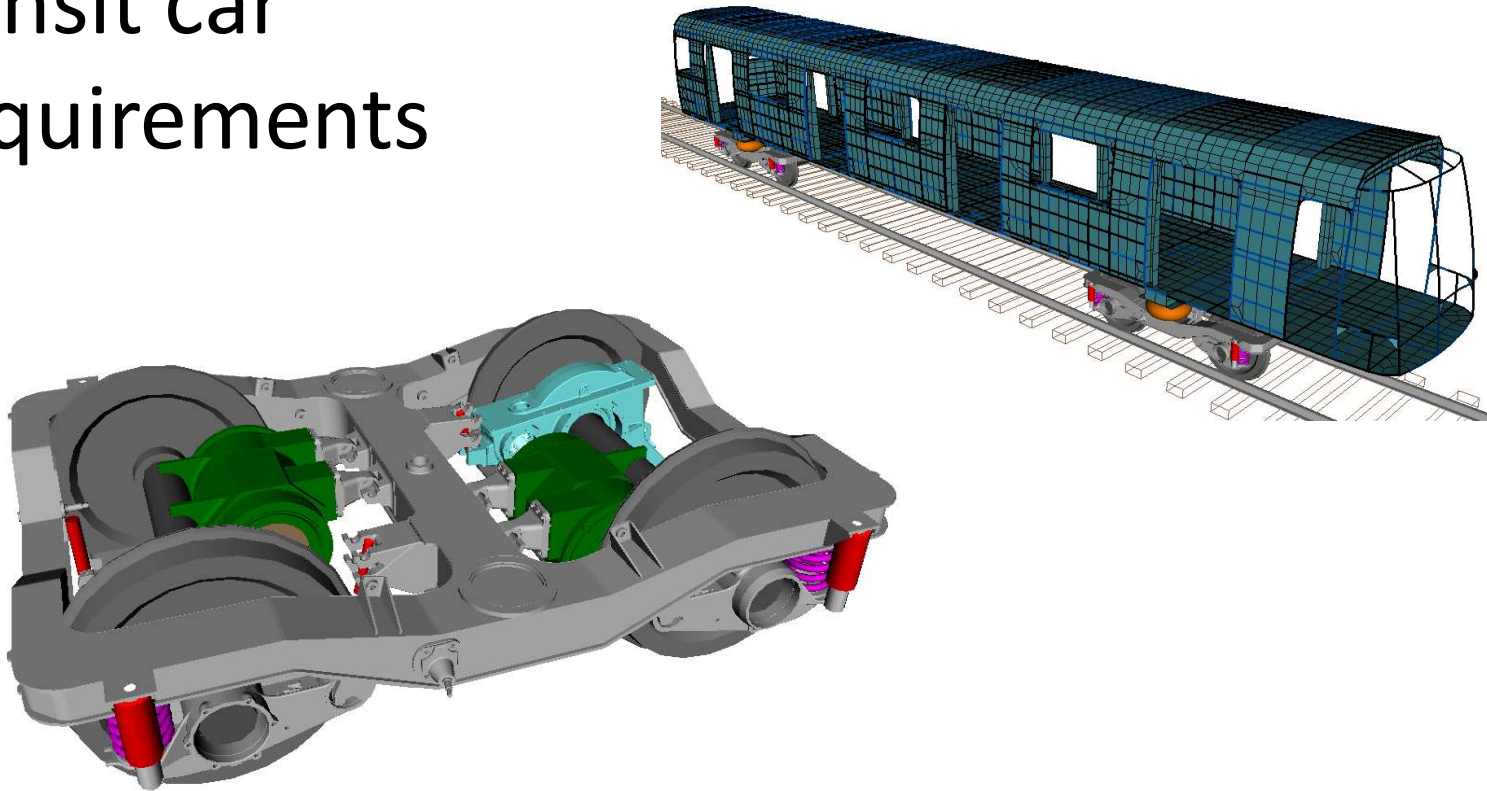
- AAR M-1001 Chapter 11  
AAR M-976  
Truck Performance Specification



| Regime                  | Car Type                      | Condition |
|-------------------------|-------------------------------|-----------|
| Hunting                 | Covered Hopper<br>4427 cu.ft. | Empty     |
| Steady State<br>Curving | Covered Hopper<br>4427 cu.ft. | Empty     |
|                         |                               | Loaded    |
| Curve Resistance        | Covered Hopper<br>4427 cu.ft. | Loaded    |
| Spiral                  | Covered Hopper<br>4427 cu.ft. | Empty     |
|                         |                               | Loaded    |
|                         | Covered Hopper<br>6000 cu.ft. | Empty     |
| Twist, Roll             | Covered Hopper<br>4427 cu.ft. | Empty     |
|                         |                               | Loaded    |
| Pitch, Bounce           | Covered Hopper<br>4427 cu.ft. | Empty     |
|                         |                               | Loaded    |
| Yaw, Sway               | Covered Hopper<br>4427 cu.ft. | Loaded    |
| Dynamic Curving *       | Covered Hopper<br>4427 cu.ft. | Loaded    |



# Transit car requirements



\* Courtesy of Universal Mechanism



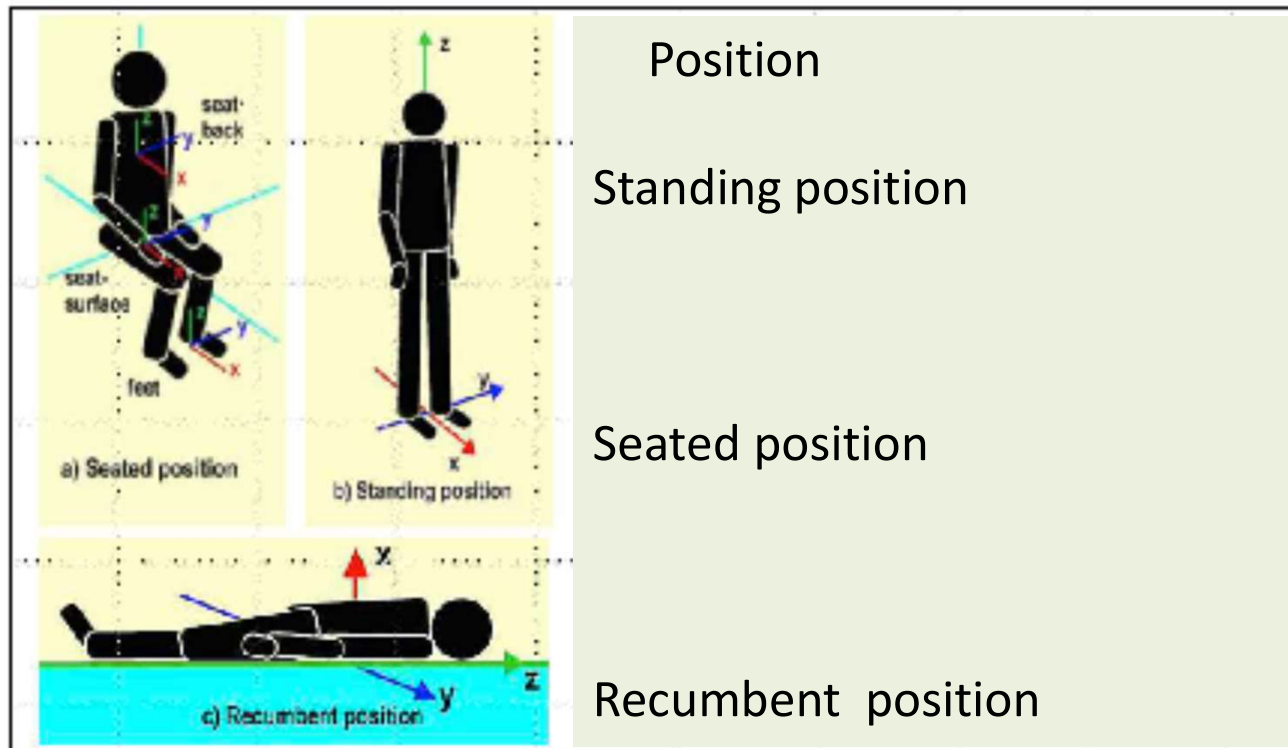
Metro car , Metrovagonmash JSC, 2008

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# Evaluation of exposure to whole body vibration

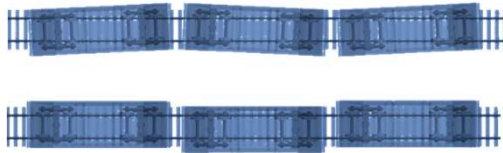


- ISO 2631-1  
Standards
- Comfort
  - Health
  - Perception
  - Motion sickness

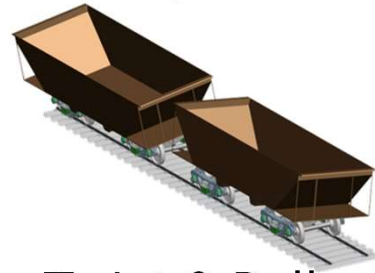




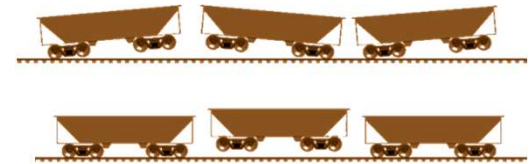
# Truck Dynamics



Yaw & Sway  
Car / Suspension Specific



Twist & Roll  
15-25, 50-60 mph



Pitch & Bounce  
50-70 mph



Truck Hunting  
Truck Warp, Truck Rotation, Wheelset Movement  
40+ mph



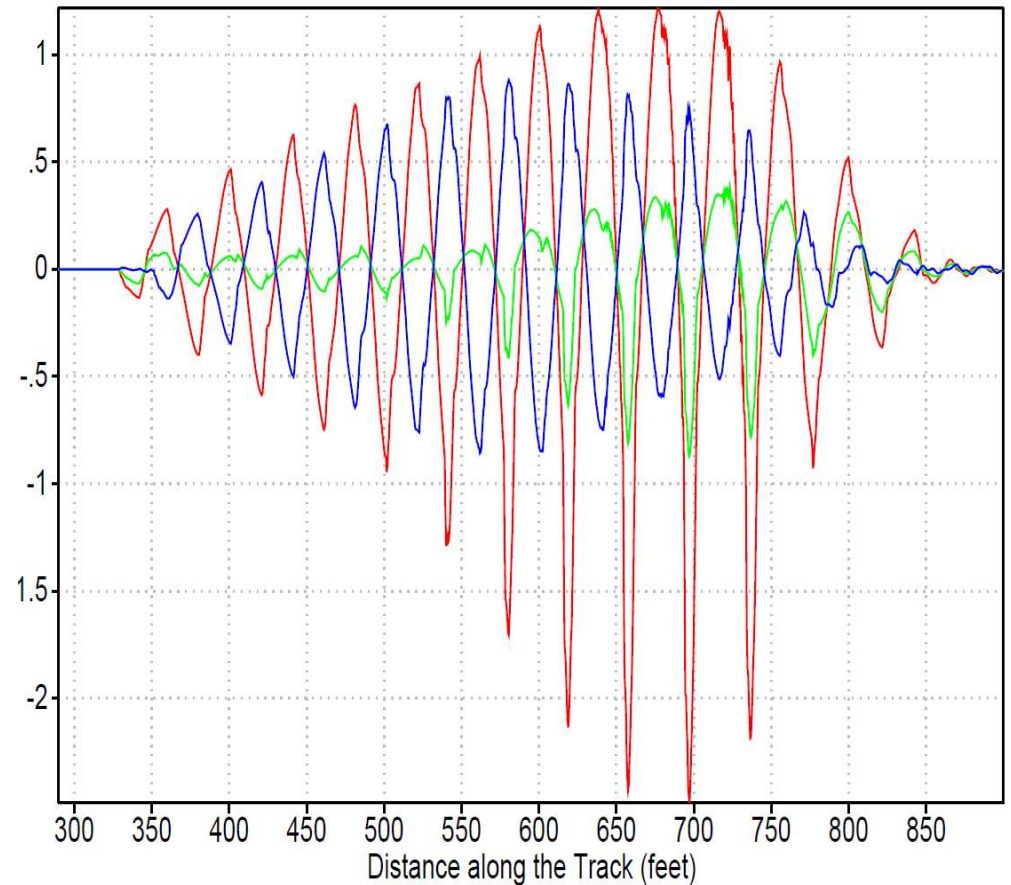
# Under-damped suspensions in Pitch and Bounce

Vertical car body accelerations

Lead – red

CG – green

Trail – blue





# Dynamics In Action Pitch and Bounce



# Dynamics In Action high speed stability <sup>42</sup>



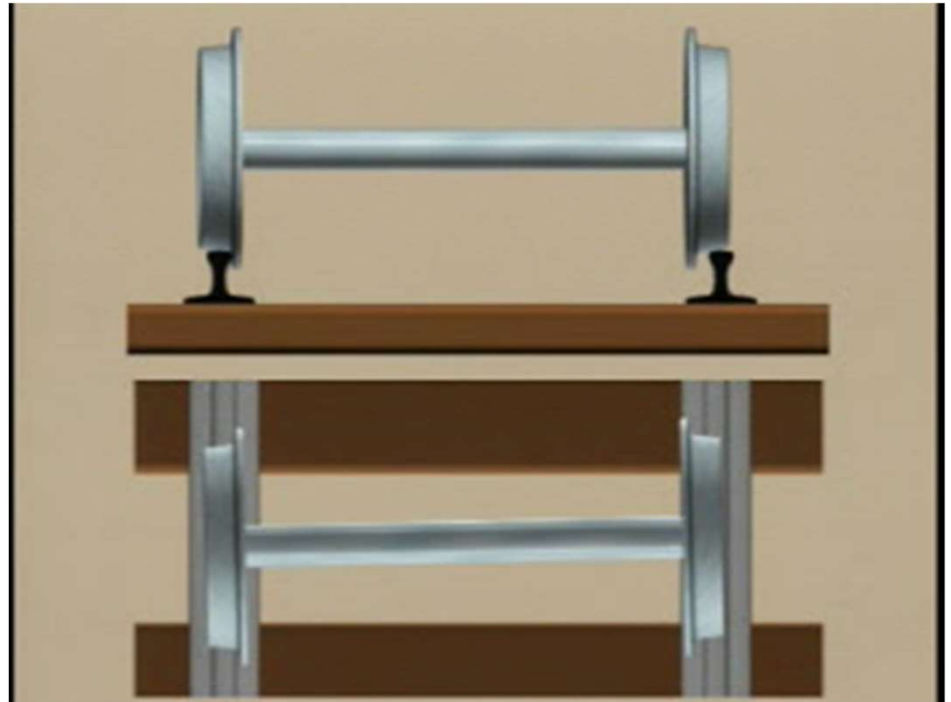
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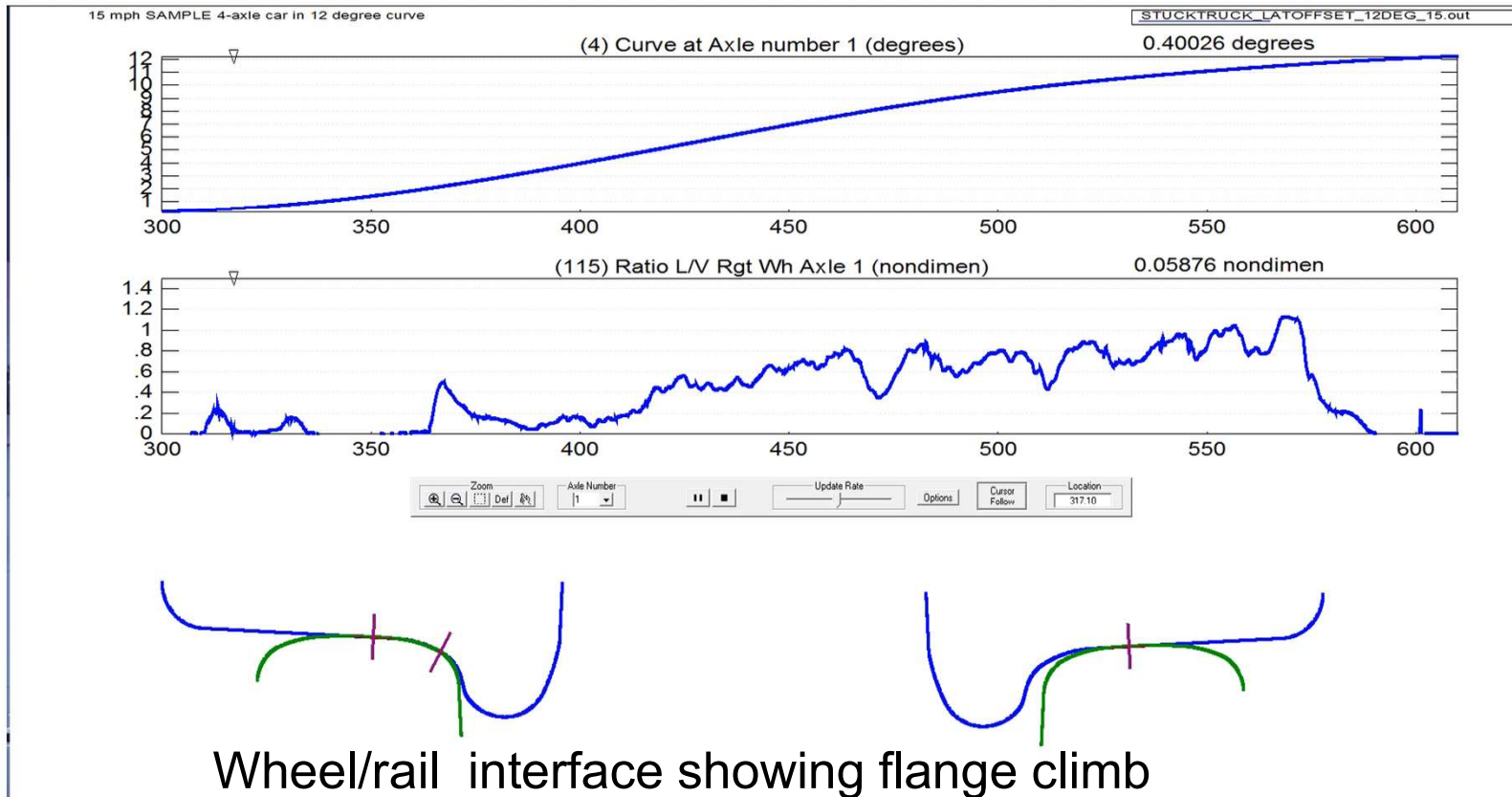
**WRI 2018**

# Wheelset/track Dynamics

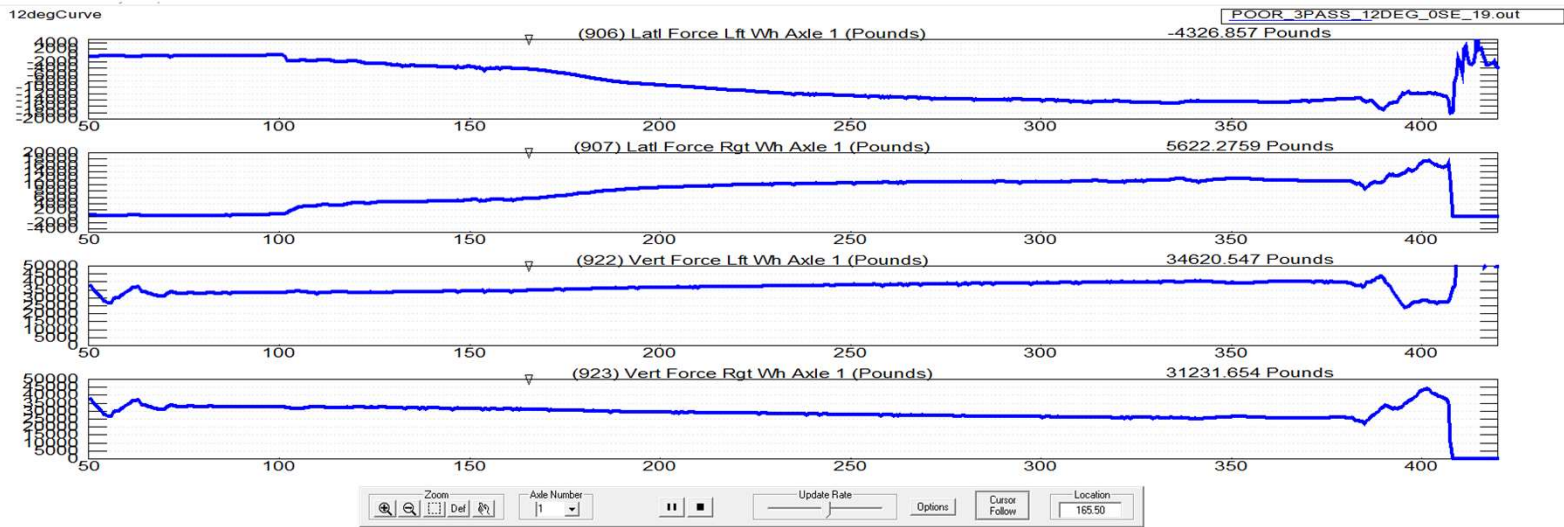
- Wheel-set / Track Alignment
- -Tapered Wheels
- -Rolling Radius
  - Tangent – same
  - Curve – outside larger than inside
- - Wheels over travel and do not reach steady-state
- - Wheels search or “hunt” for center, moving in a sinusoidal path



# NUCARS® Output & W/R Animation in Curve



# NUCARS® W/R Animation w/ Track Model



Wheel/Rail interface showing rail roll.





# Scandinavian Vibration transmission<sup>46</sup> issue

Problem: 5.5 hz to 6 hz reported at cabin  
\*6 hz measured as wagons pass cabin  
resulting in observed cracks in foundation

- New ore wagons with revised spring group
- Dynamic analysis was suggested





# Measured data

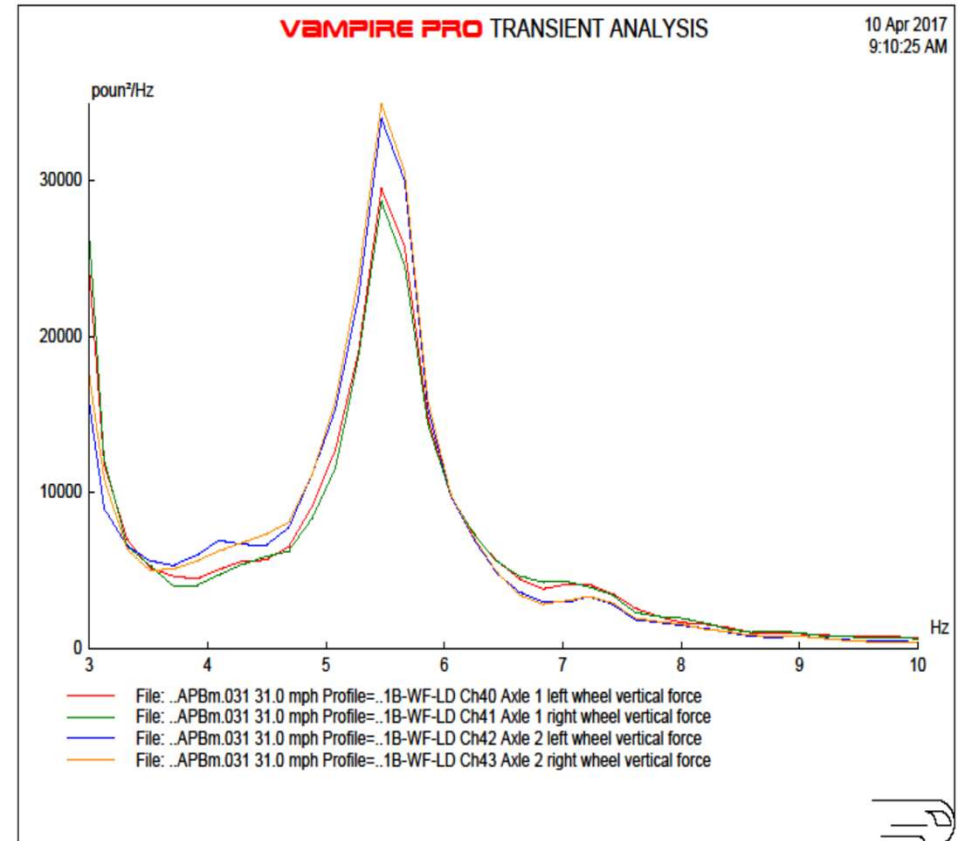
FFT frequency  
30 wagons  
Config: 10 + 20  
Date: 170216  
Time: 17:23:06  
Speed: 50,8 km/h  
(51,0-50,5 km/h)  
MP: MP 33 Spåret  
Dir:



# Simulation results

Natural frequency of the bogie suspension  
~ 5.6 Hz at 50 km/hour

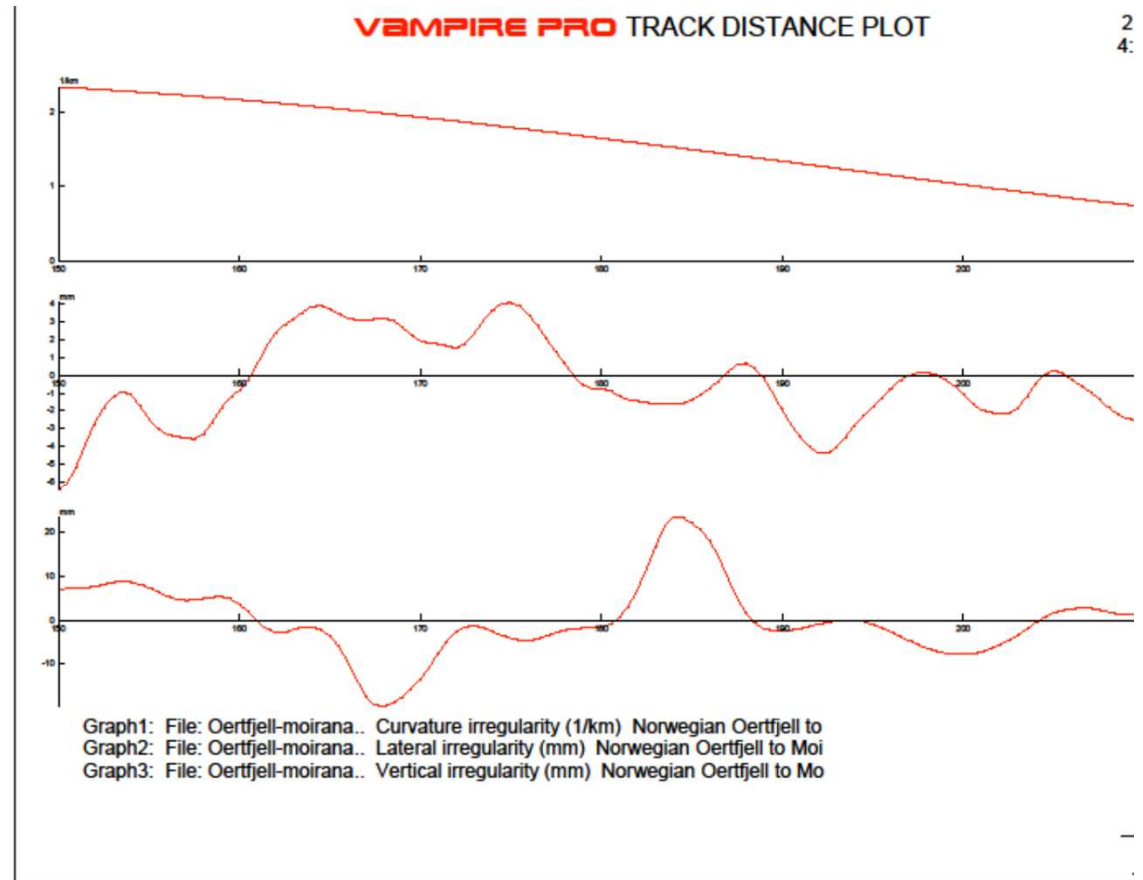
- Spring stiffness changes had little affect
- Slower speeds reduced the frequency
- Slower speeds also reduced forces at rail



VAMPIRE Plot



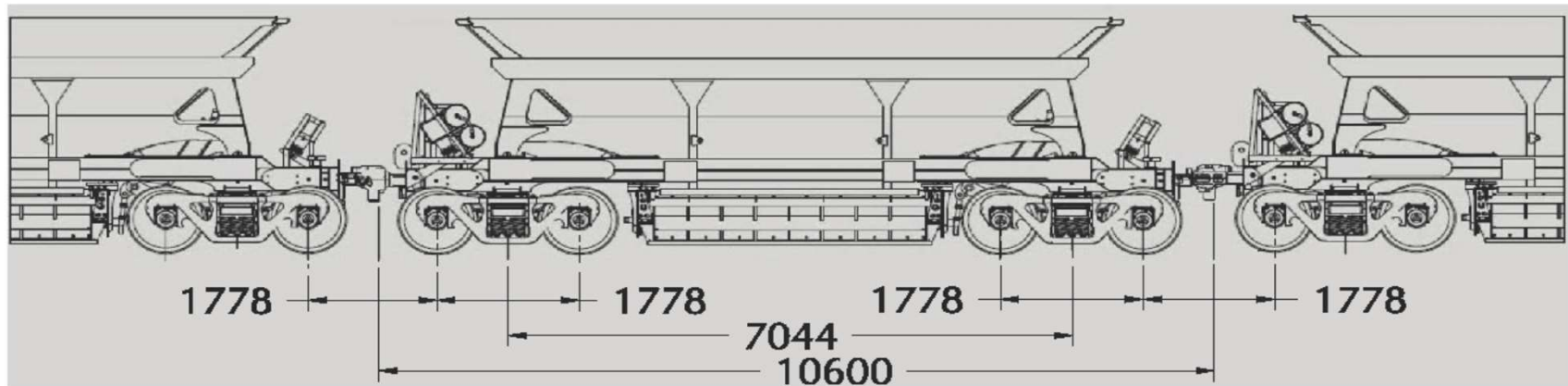
# Track file vertical irregularity



VAMPIRE Plot



# Geometric influence



Bogie spacing of 7044 mm is about 2 times spacing wagon-to-wagon  
Conclusion the bogie spacing causes all the track inputs to match  
the natural frequency at 50 km/hour



# Potential options for resolution


1. Slower speeds to reduce severity and frequency
2. Intersperse different length wagons in train
3. Build ground vibrations barriers
4. Apply longer couplers
5. Re-work the track geometry at/near cabin

Preferred action: re-work the track



# Dynamic Simulation results

40 t/axle bogie for Ore wagon (353k lbs)

- SSRC  SSRM
- New design Spring
- Optimized suspension
- High Speed Stability
- New Wheel profile – ENSCO
- Passed track test in Australia





# Benefits of vehicle-track simulations

- ❑ All modeling parameters can be studied
- ❑ No danger of derailments, damage or costly on-track tests
- ❑ Repeatability is assured
  
- ❖ Provides insight into significant influencers
- ❖ Provides understanding of complex interactions
- ❖ Parametric studies for optimization



# Acknowledgements



UM

VAMPIRE

“The Laws of Physics apply to every place in the world” Eric Magel at WRI-2013



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# Questions?



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